

Numbers and Diese Value	Unit	CHECKPOI		NT
Numbers and Place Value	Onit	1	2	3
<b>1.3 Place value.</b> The student represents and compares whole numbers, the relative position and magnitude of whole numbers, and relationships within the numeration system related to place value.				

- 1.1A display a sense of wonder about mathematical relationships \*
- 1.1B respond to the beauty, harmony, proportion, radiance, and wholeness present in mathematics \*
- 1.1C show interest in how the mental processes evident within mathematics help us with the development of natural virtues \*
- 1.1D exhibit appreciation for the process of discovering meanings and truths and not just arriving at an answer \*

	O 01111	sing Propose Standarde (Tools to Know)	Unit	CHECKPOINT				
-	.earr	ning Process Standards (Tools to Know)		1	2	3		
1.	.2A	determine math needed to solve problems						
1.	.2B	use problem-solving models						
1.	.2C	exhibit joy at solving difficult mathematical problems *						

Cont	1	Heit	CHECKPOINT				
Cont	ent	Unit	1	2	3		
Numb	er						
1.3A	use objects, pictures, and expanded and standard forms to represent numbers up to 120						
1.3A.1	recognize instantly the quantity of structured arrangements						
Place \	/alue						
1.3B	use place value to compare whole numbers up to 120 using comparative language						
1.3B.1	use concrete and pictorial models to compose and decompose numbers up to 120 in more than one way as so many hundreds, so many tens, and so many ones						
					ı		
Compa	aring of Whole Numbers						
1.3C	represent the comparison of two numbers to 100 using the symbols >, <, or =						
1.3C.1	generate a number that is greater than or less than a given whole number up to 120						
1.3C.2	order whole numbers up to 120 using place value and open number lines						

Loor	ning Dragge Standards (Mays to Chays)	Unit	CHECKPOINT				
Lear	ning Process Standards (Ways to Show)		1	2	3		
1.2D	create representations						
1.2E	analyze information						
1.2F	develop lines of inquiry to determine truth or falsehood *						



# Addition and Subtraction of Whole Numbers 1.4 Number and operations. The student develops and uses strategies for whole number addition and subtraction computations in order to solve problems.

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- 1.1D exhibit appreciation for the process of discovering meanings and truths and not just arriving at an answer \*

Loove	sing Process Standards (Tools to Know)	Unit	CHECKPOINT				
Lean	ning Process Standards (Tools to Know)		1	2	3		
1.2A	determine math needed to solve problems						
1.2B	use problem-solving models						
1.2C	exhibit joy at solving difficult mathematical problems *						

Cont	ontent		CHECKPOINT				
Coni	епт	Unit -	1	2	3		
Additi	on						
1.4A	generate and solve problem situations when given a number sentence involving addition of numbers within 20						
1.4A.1	apply properties of operations to add two or three numbers						
1.4A.2	use concrete and pictorial models to determine the sum of a multiple of ten and a one-digit number in problems up to 99						
1.4A.3	compose 10 with two or more addends with and without concrete objects						
1.4A.4	apply basic fact strategies to add within 20						
1.4A.5	skip count by twos, fives, and tens to determine the total number of objects up to 120 in a set						
Subtra	oction						
1.4B	generate and solve problem situations when given a number sentence involving subtraction of numbers within 20						
1.4B.1	apply properties of operations to subtract two numbers						
1.4B.2	apply basic fact strategies to subtract within 20						
Algebr	raic Reasoning						
1.4C	generate and solve problem situations when given a number sentence involving addition or subtraction of numbers within 20						
1.4C.1	determine the unknown whole number in an addition or subtraction equation when the unknown may be any one of the three or four terms in the equation						

Look	ning Dragge Standards (Mayo to Show)	Unit	CHECKPOINT			
Lean	ning Process Standards (Ways to Show)		1	2	3	
1.2D	create representations					
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Fractions	Unit	CHECKPOINT				
Fractions		1	2	3		
<b>1.4 Number and operations.</b> The student recognizes fractional units and communicates						
how they are used to name parts of a whole.						

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Logr	ning Process Standards (Tools to Know)	Unit	CHECKPOINT			
Lean	ning Process standards (100is to know)		1	2	3	
1.2A	determine math needed to solve problems					
1.2B	use problem-solving models					
1.2C	exhibit joy at solving difficult mathematical problems *					

Cont		Unit	CHECKPOINT			
Coni	ontent		1	2	3	
Fractio	Fractions					
1.4D	partition two-dimensional figures into two and four fair shares or equal parts and describe the parts using words					
1.4D.1	identify examples and non-examples of halves and fourths					

Look	ning Brances Standards (Mayo to Show)	Unit	CHECKPOINT			
Lean	Learning Process Standards (Ways to Show)		1	2	3	
1.2D	create representations					
1.2E	analyze information					
1.2F	develop lines of inquiry to determine truth or falsehood *					



Casaratan	Unit	CHECKPOINT			
Geometry		1	2	3	
1.6 Geometry and measurement. The student analyzes attributes of two-dimensional shapes and three-dimensional solids to develop generalizations about their properties.					

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Loove	grainer Dranges Standards (Table to Know)		CHECKPOINT		
Lean	ning Process Standards (Tools to Know)	Unit	1	2	3
1.2A	determine math needed to solve problems				
1.2B	use problem-solving models				
1.2C	exhibit joy at solving difficult mathematical problems *				

Content		l loit	CHECKPOINT			
Conf	епт	Unit	1	2	3	
Two-D	imensional Shapes					
1.6A	classify and sort regular and irregular two-dimensional shapes based on attributes using informal geometric language					
1.6A.1	identify two-dimensional shapes, including circles, triangles, rectangles, and squares, as special rectangles, rhombuses, and hexagons, and describe their attributes using formal geometric language					
1.6A.2	distinguish between attributes that define a two-dimensional shape and attributes that do not					
1.6A.3	create two-dimensional figures, including circles, triangles, rectangles, and squares as special rectangles, rhombuses, and hexagons					
1.6A.4	compose two-dimensional shapes by joining two, three, or four figures to produce a target shape in more than one way if possible					
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Inree-	Dimensional Solids					
1.6B	identify three-dimensional solids, including spheres, cones, cylinders, rectangular prisms (including cubes), and triangular prisms, and describe their attributes using formal geometric language					
1.6B.1	distinguish between attributes that define a three-dimensional solid and attributes that do not					

Logr	earning Process Standards (Ways to Show)		CHECKPOINT			
Lean	ning Frocess standards (ways to snow)	Unit	1	2	3	
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Measurement		CHECKPOINT				
		1	2	3		
<b>1.6 Geometry and Measurement.</b> The student selects and use units to describe length and time.						

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Learning Process Standards (Tools to Know)	l lait	CHECKPOINT			
Lean	illig Frocess standards (100is 10 know)	Unit	1	2	3
1.2A	determine math needed to solve problems				
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Cont	Content		CHECKPOINT				
Com		Unit	1	2	3		
Length							
1.6C	describe a length to the nearest whole unit using a number and a unit						
1.6C.1	illustrate that the length of an object is the number of same-size units of length that, when laid end-to-end with no gaps or overlaps, reach from one end of the object to the other						
1.6C.2	measure the same object/distance with units of two different lengths and describe how and why the measurements differ						
1.6C.3	use non-standard measuring tools to measure the length of objects						
Time							
1.6D	tell time to the hour and half hour using analog and digital clocks						
Money	1						
1.6E	use relationships to count by twos, fives, and tens to determine the value of a collection of pennies, nickels, and/or dimes						
1.6E.1	identify U.S. coins including pennies, nickels, dimes, and quarters by value and describe the relationships between them						
1.6E.2	write a number with the cent symbol to describe the value of a coin						

Learning Process Standards (Ways to Show)		Unit	CHECKPOINT		
Leun	Learning Process Standards (Wdys to Snow)		1	2	3
1.2D	create representations				
1.2E	analyze information				
1.2F	develop lines of inquiry to determine truth or falsehood *				



Data	Analysis		CHECKPOINT			
Data	Analysis	Unit	1	2	3	
1.7	<b>Data analysis.</b> The student organizes data to make it useful for interpreting information and solving problems.					

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	ming Propose Standards (Tools to Know)		CHECKPOINT			
Le	arning Process Standards (Tools to Know)	Unit	1	2	3	
1.2	A determine math needed to solve problems					
1.2	B use problem-solving models					
1.2	exhibit joy at solving difficult mathematical problems *					

Cont		Unit	Cl	HECKPOI	T
Cont	eni	Onit	1	2	3
Using	Data to Solve Problems				
1.7A	draw conclusions and generate and answer questions using information from picture and bar-type graphs				
1.7A.1	use data to create picture and bar-type graphs				
1.7A.2	collect, sort, and organize data in up to three categories using models/representations such as tally marks or T-charts				

Logr	grainer Dragges Standards (Mayerta Shaye)	Linit	CHECKPOINT			
Learning Process Standards (Ways to Show)		Unit	1	2	3	
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1.2F	develop lines of inquiry to determine truth or falsehood *					